

| DAY/TIME | MARTIAL | | |
|------------------------------------|---|--|--|
| | ARCHERY | HEAVY | RAPIER |
| FRIDAY 24/02/2017 | | | |
| | After setup, if TAM available butts open for practice 4 ish. | | |
| 6:00 – 8:00+ pm | Starting 8 ish: War Council - held by Marshals (Village Green / Tavern) | | |
| 8:30 PM | | | |
| Midnight to dawn | Noise Curfew | | |
| SATURDAY 25/02/2017 | | | |
| 7:00 to 8:30 AM | Breakfast | Breakfast | Breakfast |
| 8:00 to 8:45AM | Armour Inspection | | |
| 8:45 to 9:00 AM 9:00 to 9:30 AM | War Bands Gather behind the kitchen, in front of the Quonset Hut to proceed into - OPENING COURT | | After Opening Court: Classes : Off-hand weapons |
| 9:30 to 12:00 noon | War Scenarios * War Points | | |
| 12:00 to 1:00 PM | LUNCH | | |
| 1:00 to 2:00 PM | Archery at the Butts & Archery Games <i>NOTE: If TAM available butts open for practise 10:30 am</i> | Pickups or More War (Weather Permitting) | Melee & Teams Training |
| 2:00 to 3:00 PM | | | |
| 3:00 to 4:00 PM | | | |
| 4:00 to 5:00 PM | | | |
| 5:00 to 6:00 PM | | | |
| 6:00 PM | | | |
| 6:30 PM | FEAST, followed by COURT | | |
| 7:00 PM | | | |
| 8:00 PM | | | |
| 8:30 PM | | | |
| 9:00 PM | | | |
| 9:30 PM | | | Armour Inspection, followed by Tavern Brawl *subject to interest/energy * War Points |
| 10:00 PM | | | |
| 11:00 PM | | | |
| Midnight to dawn | Noise Curfew | | |
| Sunday 26/02/2017 | | | |
| 7:30 AM | | | |
| 8:30 AM | Inspection /Archery Tourney * War Points | Armour Inspection | |
| 9:30 AM | | Heavy Tourney * War Points | |
| 10:00 AM | | | Inspection |
| 11:00 AM | | | Rapier Tourney * War Points |
| 12:00 noon | CLOSING COURT & Winning War Band announced | | |
| 12:30 PM | Lunch | | |
| 1:00 PM | | | |
| 1:30 PM | See next page for all other Activities: Kitchen, A&S, Market, Games, Children | | |

| DAY/TIME | EVENT / KITCHEN | A&S | | OTHER | |
|----------------------------|--|---|---|---|------------------------------------|
| | | ACTIVITIES | CLASSES | MARKET/GAMES | CHILDREN |
| FRIDAY 24/02/2017 | | | | | |
| AFTER 12:00 noon | Bump in | | | | |
| 2:00 PM | Site / Troll Open until late Kitchen Set up /Food Prep begins | | | | |
| 6:00 – 8:00+ pm | Dinner | | | | |
| 8:30 PM | Kitchen Prep cont... | Bardic Circle / General A&S | | | |
| Midnight to dawn | Quiet near dorms / camping requested | | | | |
| SATURDAY 25/02/2017 | | | | | |
| 7:00 to 8:30 AM | Breakfast | | | | |
| 8:30 to 9:00 AM | | | | | |
| 9:00 to 9:30 AM | Troll Open | | 9:30 SCA Heraldry 10:30 Theory of Henin Construction 11:00 Kite Making | Market all day Games on Village Green; if too hot, Games table inside hall. <i>NOTE: Children welcome at all A&S workshops, especially Kite making workshop at 11</i> | |
| 9:00 to 10:00 AM | | | | | |
| 10:00 to 11:00 AM | | | | | |
| 11:00 to 12:00 noon | | | | | |
| 12:00 to 1:00 PM | Lunch | | | | |
| 1:00 to 2:00 PM | | | 1:30 Commedia dell'Arte 2:30 SCA Recruitment & Growth 3:30 Tea: a 'Brewed' Drink | Market all day Games Ad lib on the Village Green | |
| 2:00 to 3:00 PM | | | | | Kite Flying? Weather permitting |
| 3:00 to 4:00 PM | | | | | *Boffer Tourney, then |
| 4:00 to 5:00 PM | 4:30 Feast hall decoration 5:30 Troll Opens for Feast Only sign in | Competition Judging * War Points | | | Boffer Bomb Battle |
| 5:00 to 6:00 PM | | | | | * War Points |
| 6:30 PM | Feast followed by COURT | | | | |
| 7:00 PM | | | | | |
| 8:00 PM | | | | | |
| 8:30 PM | | 5th Gwynfor Llwyd Memorial Mouth from the South Bardic Challenge *War Points | | Tavern; Games | |
| 9:00 PM | | | | | |
| 9:30 PM | | | | | |
| 10:00 PM | | | | | |
| 11:00 PM | | | | | |
| Midnight to dawn | Quiet near dorms / camping requested Continued.... | | | | |

| Sunday 26/02/2017 | | | | | |
|-------------------|---|--|--|---|--|
| 7:00 AM | Breakfast | | | | |
| 8:30 AM | | | | Market and Games operating while tournaments are held on the list field | |
| 9:00 AM | | | | | |
| 10:00 AM | | | | | |
| 11:00 AM | | | | | |
| 12:00 noon | CLOSING COURT & Winning War Band announced | | | | |
| 12:30 PM | Lunch | | | | |
| 1:00 PM | | | | | |
| 1:30 PM | Pack up site/Bump out | | | | |